

PRODUCT SHEET

VENDOR NAME: Accusonus
PRODUCT NAME: ERA 4 De-Esser Pro
VENDOR SKU#: SKU-accusonus-ERA4-De-Esser-Pro
CATEGORY: Audio Repair
RELEASE DATE: 25 June 2019
AVAILABLE DATE: 25 June 2019
MSRP USD PRICE: \$299
MAP USD PRICE: \$299
YOUTUBE LINK: [TBA](#)
IMAGE LINK:
CONTACT EMAIL: support@accusonus.com

SHORT DESCRIPTION/ PRODUCT INFO: (40 characters)

ERA De-Esser Pro is a sophisticated, yet fast and easy to use audio effect plug-in that offers precision-grade de-essing.

LONG DESCRIPTION/ PRODUCT INFO: (500 – 800 characters) 3rd party please

ERA De-Esser Pro is a sophisticated, yet fast and easy to use de-essing plug-in. It offers precision-grade de-essing and customizable audio repair functionality.

In most cases, all you'll have to do is simply tweak the large white knob until those sharp and shrill esses are gone. But **ERA De-Esser Pro** offers some extra controls to give you the granularity you need to really dive in and fine-tune the settings for when you're fixing up a really bad recording.

- Use the **Processing FOCUS control** to fine tune your results, by spotting the problematic frequency region and telling De-Esser Pro where exactly to focus the processing, without affecting any other frequencies.
- Use the **FOCUS range audition** to listen to the selected FOCUS range without any processing applied onto it. This way you can spot the problematic region much easier.
- Use the **SHAPING control**, another parameter to fine tune the processing. Moving the slider towards the **SOFT** side, a more gentle curve is applied onto the sibilance region, leading to a more natural sound. Moving the slider towards the **SHARP** side, a more steep curve is applied onto the sibilance region, leading to a tighter result.

- Use the **DIFF button** to listen to what is being removed from your recording during processing.
- **Real-time Processing Display** (waveform view) that visualises the detected sibilance.
- Preset Menu | Gain Reduction Meter | Input/Output gains & meters

SYSTEM REQUIREMENTS /TECH SPECS: Bullet points only/3rd party please

Your computer must have:

- a modern architecture CPU.
- a minimum of 2GB RAM memory.
- a minimum screen resolution of 800x600 pixels.

macOS

- Versions 10.10 or later
- AU, VST, AAX Native (64-bit)
- RAM: 2GB (minimum)
- Hard Disk Space: 660MB (minimum)
- Screen Resolution: 800x600 (minimum)
- Sample Rates: 44.1, 48, 88.2, 96 kHz

Windows

- Versions 7 (SP1) or later
- VST, AAX Native (64-bit)
- RAM: 2GB (minimum)
- Hard Disk Space: 250MB (minimum)
- Screen Resolution: 800x600 (minimum)
- Sample Rates: 44.1, 48, 88.2, 96 kHz